

CHRISTOF BELISLE

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WORK EXPERIENCE

Full Stack Engineer, MThree Consulting at JPMorgan Chase – Chicago, IL

Oct 2021 - Oct 2022

- Follow a Figma interface design and introduce a new section to an existing page, complete with edit and view modes, user permissions, internationalization (i18n), and ADA support.
- Using Backbone.js model to handle validation of a form with Marionette.js to create the view and populate error messages.
- Using MySQL procedures to mask bank information, importing with SpringMVC and jQuery to display user data.
- Utilizing CI/CD pipelines to deploy to multiple QA and performance environments with the changes for testing and later publishing it to accept traffic.
- Documenting changes made, business logic and use, and front-end performance.
- Working in an 8 person team in an agile environment.

Software Engineer Intern, HCL Technologies– Remote

Jan 2021 – April 2021

- Create a Fortan95 file parser using ANTLR4 and deploy it to the cloud with Azure pipelines.
- Using React, CSS, and Bootstrap to create a front-end allowing users to upload their files and visualize each expression.

Helpdesk Student Assistant, Bishop’s University IT – Sherbrooke Quebec

Sep 2019 – Jan 2021

- Deliver and set up audio-visual equipment for classes, presentations, and guest speakers.
- Troubleshoot and aid any students, faculty, or community members needing help with computers, projectors, or other related tech.

PROJECTS

- [Personal website](#) to host my Unity games, made with React + Tailwind.
- [Mock Restaurant](#) site, using HTML, CSS, React, deployed with GitHub Actions
- [Runner](#), 2022 Brackey’s Game Jam, 1600 submissions, ranked top 400 in fun & audio, made using 2D Unity, Aseprite, hosted on itch.io (playable in-browser).

EDUCATION

BS Computer Science, Bishop’s University – Graduated April 2021 – 3.7 GPA

SKILLS

Azure Boards, Azure Repos, Backbone.js, Bitbucket, C#, Cloud Foundry, CSS, DOM manipulation, Figma, Git, HTML, HTTP, Java, JavaScript ES6, Jira, jQuery, JSON, Marionette.js, MySQL, NPM, React, Rest, Tailwind, Underscore.js, Unity